Name: Zachari Cooper

Age: 20

Gender: Male

Gameplay:-

**Did you like the way the ship moves (the way it starts and stops moving), if not, why not?**

The movement feels flued but not similar to how it would be within space; this makes it fairly hard to aim within the game.

**Did you like the speed of the rockets?**

The speed of the rocket feels fine

**What are your opinion(s) on the way the rockets explode and affect the asteroids?**

The movement attack feels the way that it should work, although it’s hard to aim the asteroids to where you want.

The cluster shot is still fairly confusing in the way that it works as it just feels like it breaks them up and doesn’t move them much

**Was the goal of the game readily evident when you started playing?**

The goal of the game seemed simple with having to defeat the other player, however the method of this was very confusing unless explained.

UI/ Art:-

**Do you like the art style? If not, what would you change?**

The art style is very coherent with what you are trying to do, however the size of the ships make them very hard to see and visualise along with the grey colour making it very hard to see against the background making it very hard to keep track of where the player is and they get lost into the background.

**Do all elements of the user interface clearly tell you the information you wish to see?**

I can see the HP in which I have but I was unsure how much ammo I was using and which player was which as they both looked the same and had the same information on them which could confuse the player when they are playing the game.

**If there is any missing information, what is it?**

A different colour or method of identifying the players between each other because the player would find very hard to find out what ship they are between them.

Bugs:-

**Please give a short explanation of any bugs you have encountered**

Getting stuck in the asteroids at the start of the game and losing HP

Colliding with a rock and getting stuck within it and then being taken along with the asteroid